

CC864/UC864 Windows CE 5 User Guide

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Applicable Products

Product
UC864-E
UC864-E-DUAL
UC864-E-AUTO
UC864-G
UC864-K
UC864-WD
UC864-WDU
CC864-DUAL
CC864-SINGLE



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1. Introduction

1.1. Scope

This user guide serves the following purpose:

- Provides details about the TELIT MODULES architecture.
- Describes how to compile, include in a kernel image and use a TELIT MODULE Windows CE 5.0 USB driver for a headless system.

1.2. Audience

This User Guide is intended for software developers who develop applications using one of the UC864 or CC864 Telit modem.

1.3. Contact Information, Support

For general contact, technical support, to report documentation errors and to order manuals, contact Telit's Technical Support Center (TTSC) at:

TS-EMEA@telit.com
TS-NORTHAMERICA@telit.com
TS-LATINAMERICA@telit.com
TS-APAC@telit.com

Alternatively, use:

<http://www.telit.com/en/products/technical-support-center/contact.php>

For detailed information about where you can buy the Telit modules or for recommendations on accessories and components visit:

<http://www.telit.com>

To register for product news and announcements or for product questions contact Telit Technical Support Center (TTSC).

Our aim is to make this guide as helpful as possible. Keep us informed of your comments and suggestions for improvements.

Telit appreciates feedback from the users of our information.



- Collecting status
 - Providing power to attached USB devices
-
- USB TELIT MODULE Device Driver: piece of software that allows the TELIT MODULE to be seen by the user application as connected through serial ports rather than USB port.
 - Virtual serial ports (COM6, COM7, COM8 and COM9): serial ports created by the TELIT MODULE device driver for accessing the modem; they can be used as real physical serial ports.

UC864-E, UC864-E-AUTO, UC864-K, UC864-WD, UC864-WDU, CC864-K:

- COM7: Telit HSDPA modem port, used for normal modem/application interaction (e.g. AT commands sending, data connection...).
- COM8: Telit Diagnostics, used for firmware update.
- COM9: Telit Auxiliary, used for debugging purposes.

UC864-G, CC864-DUAL:

- COM6: Telit HSDPA modem port, used for normal modem/application interaction (e.g. AT commands sending, data connection...).
 - COM7: Telit Diagnostics, used for firmware update.
 - COM8: Telit NMEA, used for firmware update.
 - COM9: Telit Auxiliary, used for debugging purposes.
-
- User Application: piece of software written by the customer that uses TELIT MODULE features through virtual serial ports.



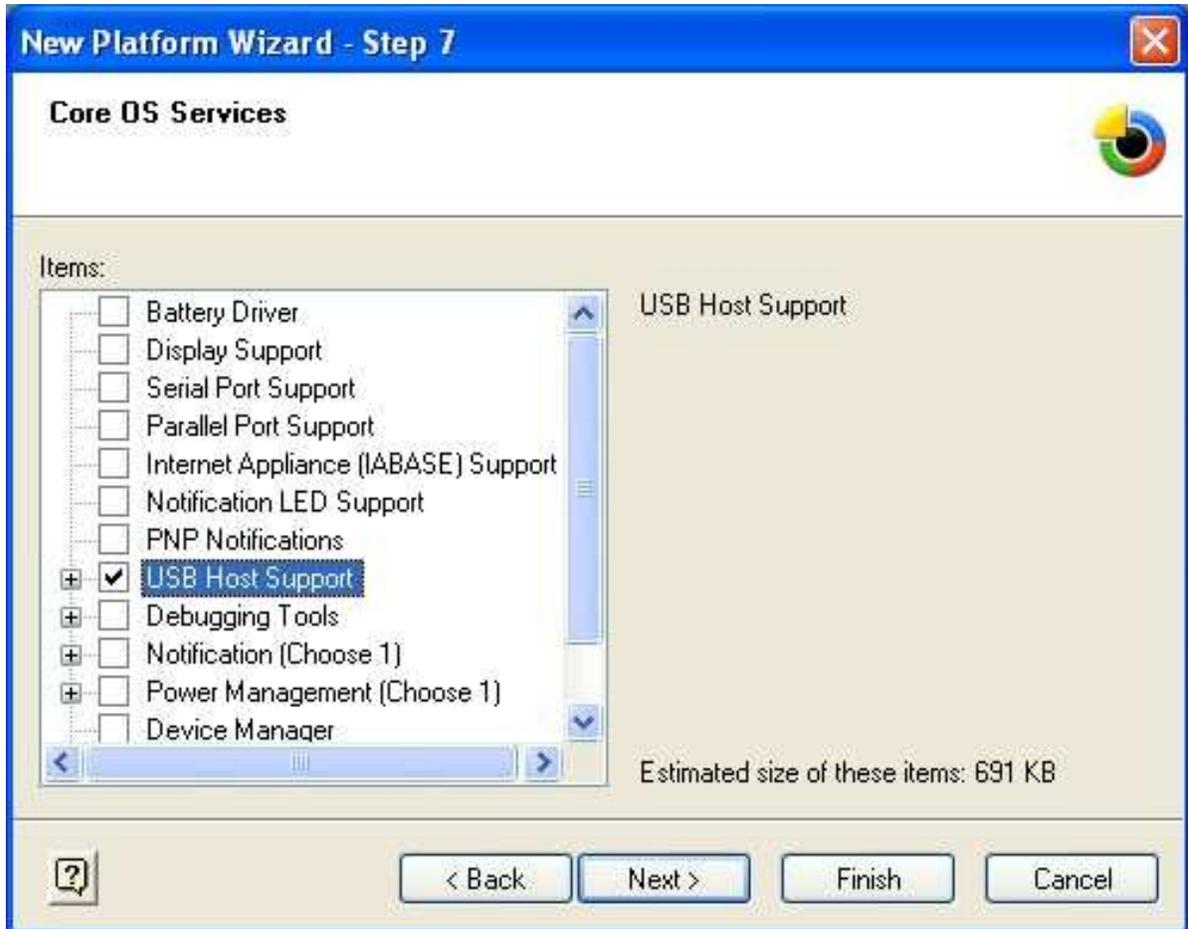
2.2. Pre-requirements

For correctly building a Windows CE 5.0 image with the TELIT MODULE USB driver on a headless system the following pre-requirements need to be satisfied:

- Microsoft Platform Builder for CE 5.0.
- An OS design with the USB host controller supported.
- Knowledge of Windows CE OS image and subproject creation.

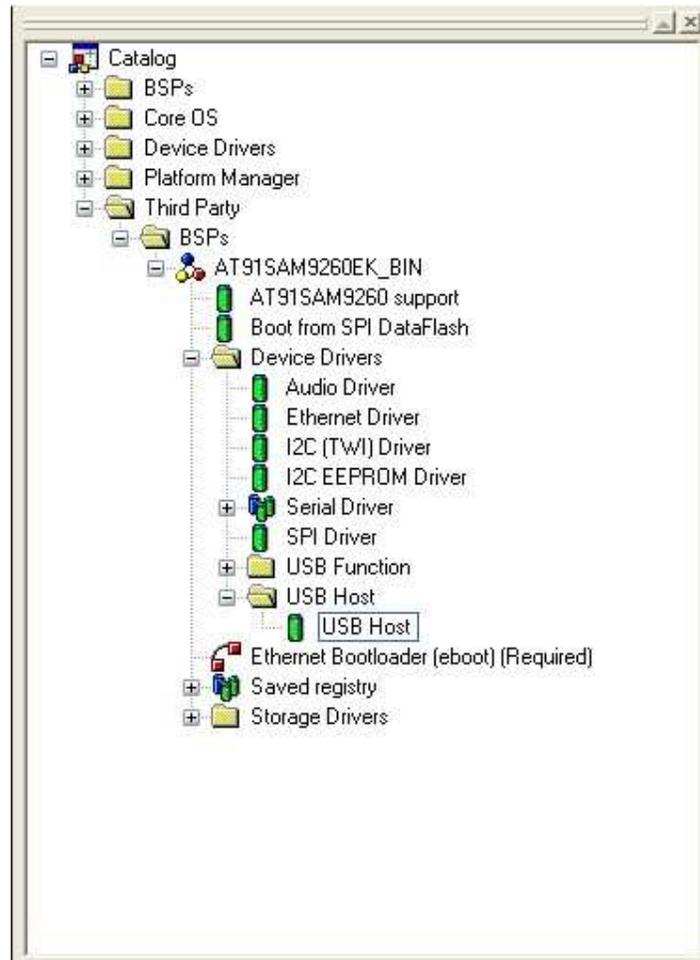
Please note that there are different ways for enabling the USB host controller and they depend on the considered hardware. In our test platform the USB host controller can be enabled during the initial image creation wizard (in the Core OS Services step), as the following image suggests:





or it can be added using the catalog as the following image suggests:





Please note again that this step could be different for your platform.



2.3. Adding CC864/UC864 TELIT MODULE support in the OS image - Using the binary

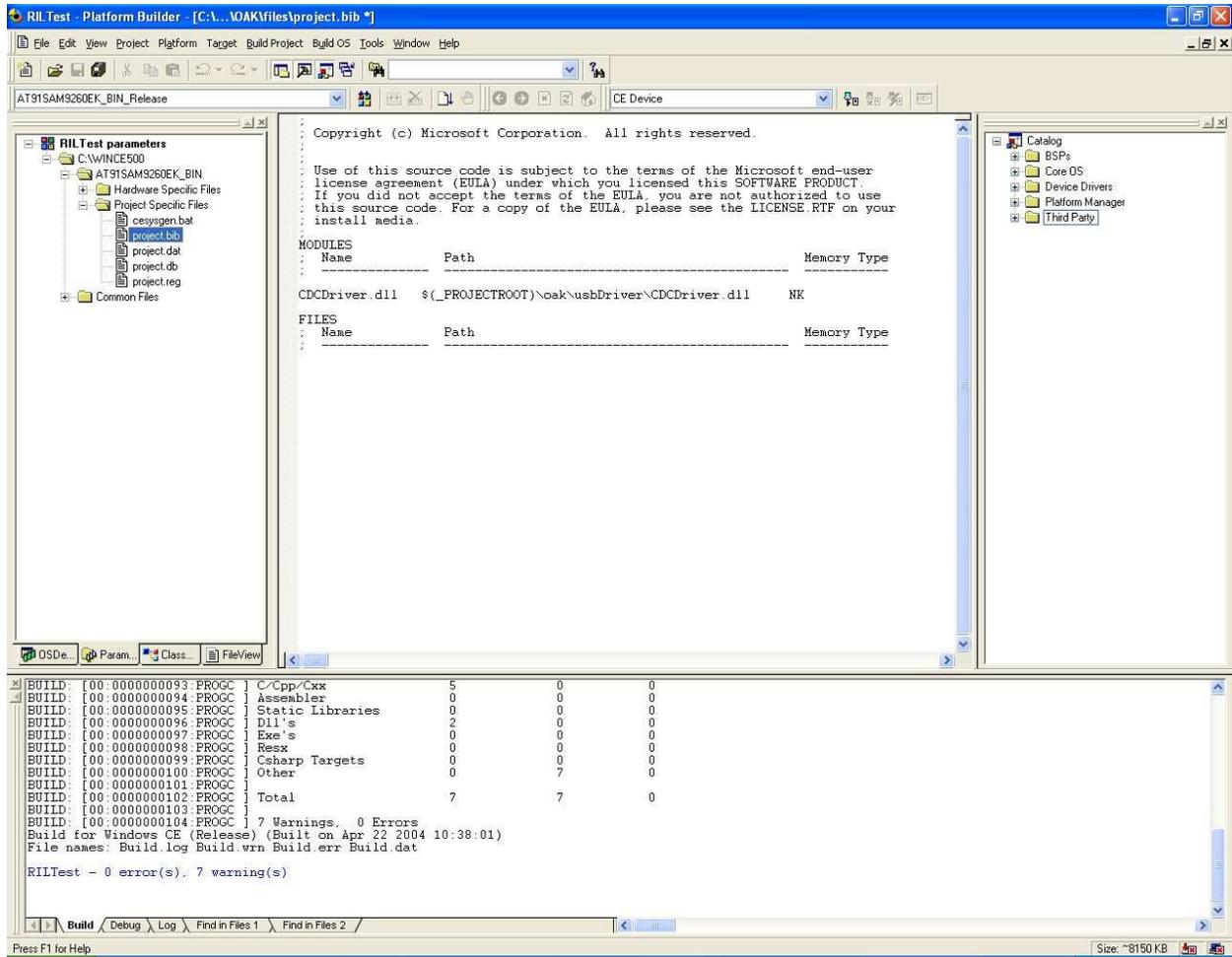
For adding CC864/UC864 TELIT MODULE support in the OS image, having the binary *CDCDriver.dll*, follow these steps:

- In the *ParameterView*, under the folder *Project Specific Files* open the file *project.bib*. Under the *Modules* section add the following line:

```
CDCDriver.dll  
$(_PROJECTROOT)\[path_where_the_dll_is]\CDCDriver.dll  
NK
```

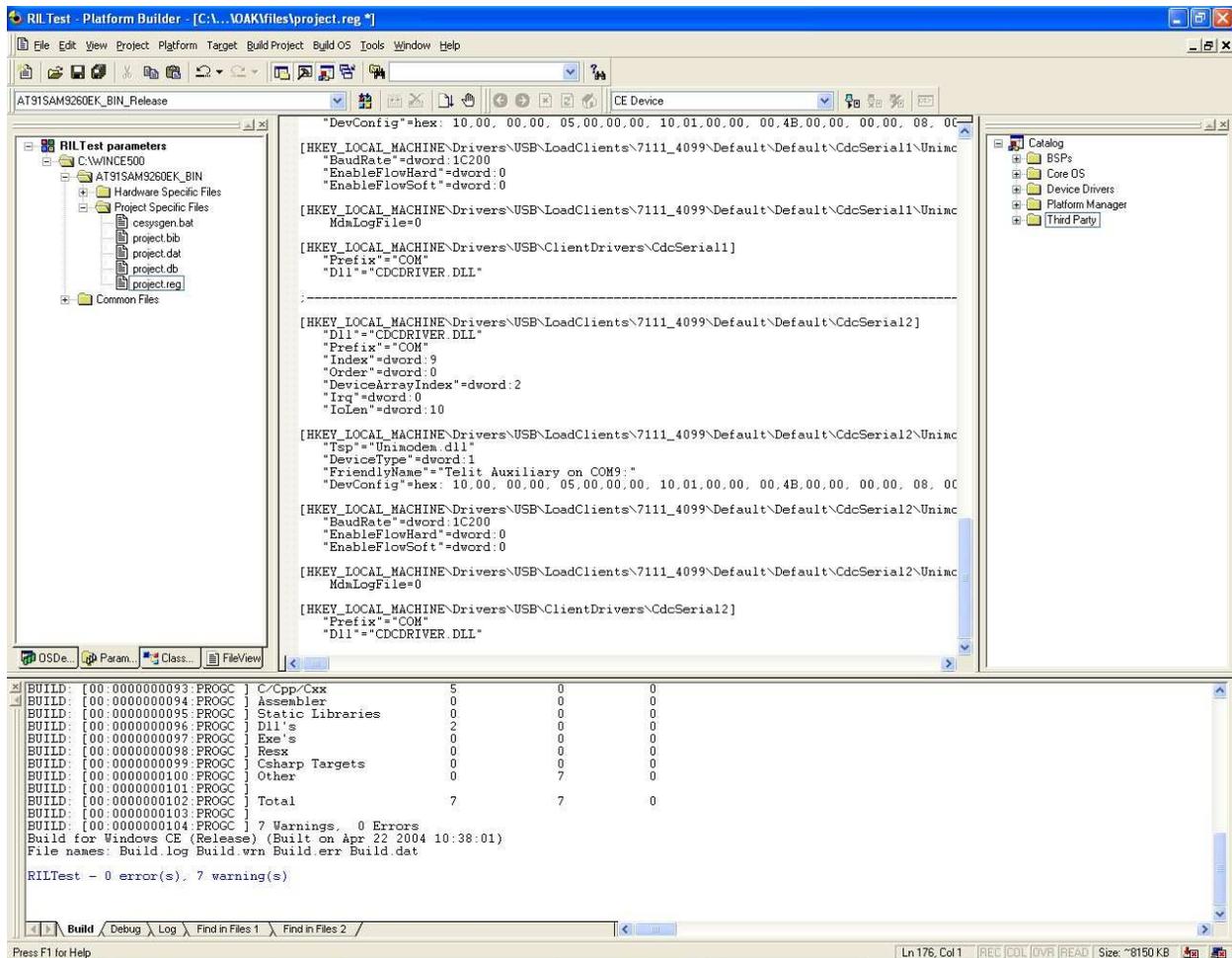
paying attention to change the path to the correct one (the place where the dll can be found).





- Open the file *project.reg* and, at its end, paste the content of the file *CDCDriver.reg*.





- Recreate the OS image.

Now you should have the TELIT MODULE driver integrated into your OS image. Start your system with the just created OS image and, after the boot, plug the device into your target: if the connection succeeds you should see the three virtual serial ports described in paragraph 2.1 ready to be used.



3. Using the CC864/UC864 TELIT MODULE

In this chapter it is explained how to programmatically use the TELIT MODULE (via the serial port API) and how to setup a PPP connection.

3.1. The serial API

Application can interact with the TELIT MODULE through the virtual serial ports created by the driver (for example COM7). Windows CE 5.0 has a complete API for dealing with serial ports; following you can find all the most important calls with code examples. Further information can be found in Microsoft Developer Network.

3.1.1. CreateFile

This function creates, opens, or truncates a file, COM port, device, service, or console. It returns a handle to access the object.

Header:

winbase.h

Library:

coredll.lib

Syntax:

```
HANDLE CreateFile(  
    LPCTSTR lpFileName,  
    DWORD dwDesiredAccess,  
    DWORD dwShareMode,  
    LPSECURITY_ATTRIBUTES lpSecurityAttributes,  
    DWORD dwCreationDisposition,  
    DWORD dwFlagsAndAttributes,  
    HANDLE hTemplateFile  
);
```



Parameters:

lpFileName

[in] Pointer to a null-terminated string that specifies the name of the object, such as file, COM port, disk device, or console, to create or open.

dwDesiredAccess

[in] Type of access to the object. An application can obtain read-only access, write-only access, read/write access, or device-query access.

dwShareMode

[in] Share mode for the object. If this parameter is set to zero, the object cannot be shared. Subsequent open operations on the object fail until the handle is closed.

This parameter can be set to one or more values.

lpSecurityAttributes

[in] Not used.

dwCreationDisposition

[in] Action to take on files that exist, and which action to take when files do not exist.

dwFlagsAndAttributes

[in] File attributes and flags for the file.

hTemplateFile

[in] Ignored; as a result, this function does not copy the extended attributes to the new file.

Return Value:

An open handle to the specified file indicates success. If the specified file exists before the function call and *dwCreationDisposition* is set to `CREATE_ALWAYS` or `OPEN_ALWAYS`, a call to `GetLastError` returns `ERROR_ALREADY_EXISTS`, even though



the function has succeeded. If the file does not exist before the call, GetLastError returns zero. INVALID_HANDLE_VALUE indicates failure. To get extended error information, call GetLastError.

Example:

```
HANDLE hModem;
hModem = CreateFile( TEXT("COM7:"),
                    GENERIC_READ | GENERIC_WRITE,
                    0,
                    NULL,
                    OPEN_EXISTING,
                    0,
                    NULL);
if (hModem == INVALID_HANDLE_VALUE)
    // error opening port; abort
```

Further information on the parameters' values can be found at <http://msdn.microsoft.com/en-us/library/aa914735.aspx>.

3.1.2. WriteFile

This function writes data to a file. WriteFile starts writing data to the file at the position indicated by the file pointer.

Header:

winbase.h

Library:

coredll.lib

Syntax:

```
BOOL WriteFile(
    HANDLE hFile,
    LPCVOID lpBuffer,
    DWORD nNumberOfBytesToWrite,
    LPDWORD lpNumberOfBytesWritten,
    LPOVERLAPPED lpOverlapped
);
```

Parameters:



hFile

[in] Handle to the file to be written to (returned by CreateFile). The file handle must have been created with GENERIC_WRITE access to the file.

lpBuffer

[in] Pointer to the buffer containing the data to write to the file.

nNumberOfBytesToWrite

[in] Number of bytes to write to the file.

lpNumberOfBytesWritten

[out] Pointer to the number of bytes written by this function call. **WriteFile** sets this value to zero before taking action or checking errors.

lpOverlapped

[in] Unsupported; set to NULL.

Return Value:

Nonzero indicates success. Zero indicates failure.

Example:

```
#define BYTES_TO_BE_WRITTEN 4
char atTest[]="AT\r\n";
DWORD written;
HANDLE hModem;
hModem = CreateFile( TEXT("COM7:"),
                    GENERIC_READ | GENERIC_WRITE,
                    0,
                    NULL,
                    OPEN_EXISTING,
                    0,
                    NULL);
if (hModem == INVALID_HANDLE_VALUE)
    // error opening port; abort
if (!WriteFile(hModem, atTest, BYTES_TO_BE_WRITTEN, &written,
              NULL))
    // error writing bytes; abort
```

Further information on the parameters' values can be found at
<http://msdn.microsoft.com/en-us/library/ms892380.aspx>.



3.1.3. ReadFile

This function reads data from a file, starting at the position indicated by the file pointer.

Header:

winbase.h

Library:

coredll.lib

Syntax:

```

BOOL ReadFile(
    HANDLE hFile,
    LPVOID lpBuffer,
    DWORD nNumberOfBytesToRead,
    LPDWORD lpNumberOfBytesRead,
    LPOVERLAPPED lpOverlapped
);

```

Parameters:

hFile

[in] Handle to the file to be read. The file handle must have been created with `GENERIC_READ` access to the file. This parameter cannot be a socket handle.

lpBuffer

[out] Pointer to the buffer that receives the data read from the file.

nNumberOfBytesToRead

[in] Number of bytes to be read from the file.

lpNumberOfBytesRead

[out] Pointer to the number of bytes read. **ReadFile** sets this value to zero before doing taking action or checking errors.

lpOverlapped

[in] Unsupported; set to NULL.

Return Value:

Nonzero indicates success. Zero indicates failure.



Example:

```
#define BYTES_TO_BE_WRITTEN 4
#define BYTES_TO_BE_READ 9
char atTest[]="AT\r\n";
char atAnswer[10];
DWORD written;
DWORD read;
HANDLE hModem;
hModem = CreateFile( TEXT("COM7:"),
                    GENERIC_READ | GENERIC_WRITE,
                    0,
                    NULL,
                    OPEN_EXISTING,
                    0,
                    NULL);
if (hModem == INVALID_HANDLE_VALUE)
    // error opening port; abort
if (!WriteFile(hModem, atTest, BYTES_TO_BE_WRITTEN, &written,
              NULL))
    // error writing bytes; abort
Sleep(500);
if (!ReadFile(hModem, atAnswer, BYTES_TO_BE_READ, &read, NULL))
    // error reading bytes; abort
```

Further information on the parameters' values can be found at <http://msdn.microsoft.com/en-us/library/ms891445.aspx>.

3.1.4. CloseHandle

This function closes an open object handle.

Header:

winbase.h

Library:

coredll.lib

Syntax:

```
BOOL CloseHandle(
    HANDLE hObject
);
```



Parameters:

hObject

[in] Handle to an open object.

Return value:

Nonzero indicates success. Zero indicates failure.

Example:

```
HANDLE hModem;  
hModem = CreateFile( TEXT("COM7:"),  
                    GENERIC_READ | GENERIC_WRITE,  
                    0,  
                    NULL,  
                    OPEN_EXISTING,  
                    0,  
                    NULL);  
if (hModem == INVALID_HANDLE_VALUE)  
    // error opening port; abort  
CloseHandle(hModem);
```

Further information can be found at
<http://msdn.microsoft.com/en-us/library/ms923946.aspx>.

3.2. PPP Connection

There are several ways to setup a PPP connection for a Windows CE system; in this guide it is described one of the possible methods suitable for headless devices. For further instructions on how to create a subproject refer to MSDN (<http://msdn.microsoft.com/en-us/library/aa913961.aspx>).

- Open the Platform Builder and load your Os Image Design solution.



- Launch in the target the application *RASDIAL* with the name of the created RAS phonebook entry (Telit RAS in the above example) as the first argument.

If all is successful the PPP connection should be setup: you can launch the *ipconfig* application for checking the target ip address.

